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Subject: Re: set cursor position

Posted by [Sascha.Kempf](#) on Fri, 19 Nov 2004 12:56:21 GMT

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David Fanning <davidf@dfanning.com> wrote in message  
news:<MPG.1c05664c1758d879896a9@news.frii.com>...

> Sascha Kempf writes:

>

>> it might be a stupid question but is there a way to set the position of  
>> the cursor within a draw widget? I found nothing about this functionality  
>> in the IDL docs.

>

> Well, the idea is that in a widget program the \*user\* is  
> suppose to position the cursor. :-)

>

> But you might try TVCRS.

>

> Cheers,

>

> David

Many thanks. This is exactly what I was looking for. Sometimes the user wants to start at a given position. Suppose a calibration tool for adjusting data points by the mouse. In this case the mouse cursor should be initially "attached" to the data point.

Sascha

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