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Subject: Re: Event when Window is activated

Posted by [David Fanning](#) on Wed, 08 Dec 2004 17:21:39 GMT

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Florian Meyer writes:

> is there a possibility to cause an event, when a GUI Window is  
> activated, i.e. one clicks on it so that it comes to the front.  
> My problem is that I have a main GUI and a subgui. When I change  
> something in the main GUI some displayed values in the subgui should  
> be adjusted. So I want to cause an event, when I look the next time at  
> the subgui, so that automatically the displayed values are renewed.  
> Is there a possibility (maybe a special keyword??) except timer  
> events??

I'd try:

```
Widget_Control, subGuiWidgetID, Send_Event={whatever_event_you_like}
```

Cheers,

David

P.S. This is pseudo code, of course. ;-)

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Coyote's Guide to IDL Programming: <http://www.dfanning.com/>

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