I guess I don't know much about parallel computing. I think the better
question to ask is:

Is playing musical chairs with IDL save files a good idea, or is it
plagued with concurrency, scalability and usability issues?

Having a quick look at the FastDL site, they have made quite a nice
application which also plays musical chairs with sav files. It appears
to work fine and probably is not a bad way to approach the problem.

I like my own solution better than FastDL because I'm very vigilant
about cross platform issues. I also don't need or want a GUI because
I'll probably incorporate the distributed part into the end product.

I should probably start releasing code before I talk any more about this.

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