Subject: Re: IDL 6.1 pixel size in limage

Posted by maarten on Thu, 25 Nov 2004 08:38:15 GMT

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Tony Lang wrote:

- > Well, I must admit I'm a bit frustrated with the change in the way
- > itools handle images in version 6.1. In 6.1 when displaying an image
- > using limage it now appears so that 1 image pixel is 1 display pixel.
- > So for example:
- > d=bytscl(dist(5))
- > iimage,d
- > now yields this teeny weeny image, whereas in 6.0 it filled the entire
- > viewport. For me that's a bit useless. Other than grabbing the image
- > with the mouse and manually resizing it I have not been able to figure
- > out how to scale the image at the command line. Any ideas out there?
- > Tony Lang

I think iimage,rebin(d,250,250,/s) should do the trick