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Subject: IDL 6.1 pixel size in limage

Posted by [hotpb](#) on Wed, 24 Nov 2004 17:22:12 GMT

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Well, I must admit I'm a bit frustrated with the change in the way itools handle images in version 6.1. In 6.1 when displaying an image using limage it now appears so that 1 image pixel is 1 display pixel.

So for example:

```
d=bytsc1(dist(5))
```

```
iimage,d
```

now yields this teeny weeny image, whereas in 6.0 it filled the entire viewport. For me that's a bit useless. Other than grabbing the image with the mouse and manually resizing it I have not been able to figure out how to scale the image at the command line. Any ideas out there?

Tony Lang

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