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Subject: Re: IDL 6.1 pixel size in limage  
Posted by [hotpb](#) on Mon, 29 Nov 2004 14:31:09 GMT  
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Thanks for the replies all. I think rebin will get me most of the way there, but David's point is well taken. One of the main issues with using rebin is that it makes passing a two-dimensional array representing the x or y coordinates of the image grid difficult. For example, if I have a set of axis values for X and Y I'd get an error that the dimensions of X do not correspond to the image. I think I can get around that but I think it sort of defeats the purpose of the original syntax:

```
IIMAGE[, Image[, X, Y]]
```

Cheers,  
T.L.

David Fanning <davidf@dfanning.com> wrote in message  
news:<MPG.1c0f86a28d480a9a989887@news.frii.com>...

```
> maarten writes:  
>  
>  
>> I think  
>> iimage, rebin(d, 250, 250, /s) should do the trick  
>  
> Of course, then you have to divide all the image  
> coordinates by 5, but you should probably be able  
> to do that in your head. :-)  
>  
> Cheers,  
>  
> David
```

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