
Subject: questionable display of an IDLgrPolygon Object with some transparency
Posted by [Karsten Rodenacker](#) on Tue, 21 Dec 2004 08:55:00 GMT

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I have a bit surprising display of an IDLgrPolygon object with some transparency using xobjview, which shows under certain directions some rippling (Windows XP SP 2, IDL 6.1.1). A reduced screenshot is stored under http://ibb.gsf.de/homepage/karsten.rodenacker/Misc_WWW/Example.jpg.

The same object I have saved into a VRML File. It does not show this behaviour using the Cortona viewer, although transparency does not come out. It can be found under http://ibb.gsf.de/homepage/karsten.rodenacker/Misc_WWW/Example.wrl. Be patient, it is about 10 MB long!

If there is some experience in the group any hints are appreciated to avoid this rippling.

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