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Subject: Re: Orb-Object IDL5.4 vs IDL6.0

Posted by [Mark Hadfield](#) on Mon, 20 Dec 2004 21:12:36 GMT

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Ralf Schaa wrote:

> Hi Group,

>

> no big deal but I'm curious:

> I discovered that rotating the Orb-Object in IDL5.4 is a nice smooth

> thing to do: rotating is done relative to the center of my view-Object.

> In 6.0 however the rotating is done relative to some other point, so

> when I rotate my Orb there is a rotation and a translation...

> is this an intended property ?

How did you make your orb object? What widget application are you viewing it in?

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Mark Hadfield            "Ka puwaha te tai nei, Hoea tatou"

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