Subject: Re: questionable display of an IDLgrPolygon Object with some transparency
Posted by David Fanning on Tue, 21 Dec 2004 15:23:12 GMT
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Karsten Rodenacker writes:

> I had Hardware rendering, and tried Software but without difference in the
> displayed result. In
> http://ibb.gsf.de/homepage/karsten.rodenacker/Misc_WWW/Examp le1.jpg there
> is a nice Jalousie effect. Unluckily my objects behind the Jalousie are
> not so extraordinary...

Humm, well then, following my reading of Sherlock Holmes,
I would have to conclude this is how it is *suppose* to look!

Cheers,

David

P.S. I think what you are looking at is the "quantum foam"
I've been reading about in Brian Greene's latest books. If
you are still shopping for your physics friends, I highly
recommend both The Elegant Universe and The Fabric of the
Cosmos. They both confirm my suspicion that the world is
a mystery. :-)

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Coyote's Guide to IDL Programming: http://www.dfanning.com/