Subject: Re: Widgets and contour plots Posted by clive cook59 on Tue, 11 Jan 2005 17:09:50 GMT View Forum Message <> Reply to Message

Ben Tupper wrote:

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> Clive Cook wrote:
>> Hi.
>>
>> I am trying to write a widget program were buy passing the cursor
>> contour plot a varying 2d plot changes according to the value where
the
>> cursor lies. I have a contour window with two boxes below that
display the
>> corresponding x and y values from the cursor location. So, i want
to take
>> the x value to produce a corresponding plot of the contour values
against
>> the y value.
>>
>> How do i take the x value and use that to generate a new plot?
>>
> Hi,
> I'm not sure I completely understand what your needs are. In
general, you can
> transform your mouse location into data space location using
CONVERT COORD.
> From there you have to have some way of 'getting' the interpolated
values of
> your contour for that location. You can use the well known
Fanningistic
> approach to storing valuable program info in the the top level base's
UVALUE
> property.
> Is that close?
> Ben
  ***START***
 MyDrawEvent, ev
>
> ;get your valuable info
> Widget_Control, ev.top, GET_UVALUE = info, /NO_COPY
> ;set the current device state to match the draw widget's
> Widget Control, ev.ID, GET VALUE = winNum
```

```
> Wset, winNum
>
  ;convert from cursor coords to data coords
 xy = CONVERT_COORD(ev.x, ev.y, /DEVICE, /TO_DATA)
  ;pass your favorite routine to 'get' you contour data
 theseContourValues = GetMyContourValues(info.ContourData, xy)
>
 ;set the current window to you other window for plotting
> Widget Control, info.myOtherDrawWidget, GET VALUE = myOtherWinNum
> Wset, myOtherWindowNumber
> :plot 'contour values against the v value.'
> Plot, XY[1], theseContourValues
>
  ;put your valuable info back in a safe place
 Widget_Control, ev.top, SET_UVALUE = info, /NO_COPY
>
 End ;myDrawEvent
>
> ****FINI***
```

Hi Ben,

Thanks for the advice. My problem now is that i seem to have problems locating the value of my draw widget (the 2d line plot window)so that i can

set that as the active window. When i configure my widget base i draw 1 large widget and then the contour window in the top left in a new widget base, followed by a second draw widget to the left in a new widget base (contains the 2d line plot), followed my a widget below containing test boxes that display the values of the data at the points of the cursor. I am

getting confused as to how to obtain the values of my various draw widgets,

any help would be useful.

I have tried using Dave Fannings methods but i am a little confused with this.

many thanks

Clive Cook