Subject: Re: flushing stdout
Posted by Robert Barnett on Tue, 01 Feb 2005 02:26:01 GMT
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Ben.

My experience is that piping idl to various places is best avoided.

Have you ever used emacs plugin IDLWAVE? This is a quality piece of software which is 100 times better than the idlde. I sometimes notice that doesn't give me some idl output immeadiently because something is buffered somewhere.

I've played with piping the idl prompt over TCP sockets. I wrapped idl in pythons 'open2' bi-directional pipe and sent it over a TCP/IP socket. I did a neat trick to allow myself to re-connect to an existing IDL session a bit like you would with the unix 'screen' command. Guess what? I get the occasional buffering there too.

If you want immeadiate, unbuffered, RSI supported input/output from IDL then I recommend printing to a UNIX socket or TCP/IP socket.

## Robbie

Benjamin Hornberger wrote:

> Hi all,

>

- > did anybody notice that IDL sometimes doesn't seem to flush stdout (the
- > output log) correctly? I am sending print commands of which I know that
- > they should be appearing in constant time intervals, but actually they
- > appear in chunks of three or so. Even "flush, -1" doesn't help.

>

> This is very annoying when diagnosing errors. Any hints or clues?

>

- > Thanks.
- > Benjamin

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