Robert Barnett writes:

> Has anyone extended the iTools framework for their own use without
> actually using the iTools UI?

I have a framework that uses property sheets, messaging, error handling,
etc., etc., really much of the stuff that is done in iTools.
In my library all the widgets have been turned into objects.
The application you write is an object hierarchy. Events and
messages are pretty much synonymous.

You write event handling methods. There is no need to pass
info structures around, etc. The framework is graphics independent,
so you can use object graphics or direct graphics code, whatever
works for you. The best thing about the library is that you
can actually understand it. :-)

Are we talking money, or just interest? :-)

Cheers,

David

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