
Subject: Re: Object Graphics plot problem

Posted by [Michael Wallace](#) on Fri, 04 Feb 2005 15:49:13 GMT

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> Hi,

>

> Set the DOUBLE keyword for your view and it seems to work. On a
> different note, I made the view the graphics_tree for the window - so
> when i close the window the objects are nicely cleaned up - very handy
> feature. I have pasted in the changes below.

Wow! I'm always amazed at how IDL has included what you need, but
finding it is like finding a needle in a haystack. It's a good thing
that I asked the question, because it would have been a long time before
I'd have discovered the DOUBLE keyword on the view. Thanks.

-Mike
