Subject: Re: plot\_3dbox : array has too many elements Posted by David Fanning on Wed, 16 Feb 2005 14:29:51 GMT View Forum Message <> Reply to Message

## Ralf Schaa writes:

- > I like to use the plot\_3dbox procedure to plot a satellite orbit. The
- > cartesian positionvectors consists each of 27292 elements. I tried
- > 27292L and 27292LL when initializing, but I keep getting the same error
- > message: 'array has too many elements'.

>

> What to do?

I think I would rip those lazy SURFACE commands out of PLOT\_3DBOX and replace them with something a lot more sensible, like SCALE3. :-)

Cheers,

David

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Coyote's Guide to IDL Programming: http://www.dfanning.com/