Subject: Structure as a parameter

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Hello,

I'm having a problem with a structure in IDL. I've got a main structure
called str and inside str I've got three structures more. One of these
three structures is a procedure parameter. The problem is that I want to
modify this structure inside the procedure and keep the result outside
in the main program.

I've been trying with pointers but doesn't work. I would like to know if
it's possible to do this without using COMMONS neither receiving a new
modified structure in the main program and then overwrite the old one. I
want to modify the structure without using a lot of memory, if it's
possible.

Thanks in advance.