Subject: Re: Histogram shift
Posted by Michael Wallace on Tue, 22 Feb 2005 03:07:26 GMT
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- > I thought the whole point of object graphics was that
- > you could do anything you wanted to do if you were
- > willing to spend enough time with inadequate documentation
- > to do it?

I've already been doing that. Nevertheless, I managed to have a great IDL Object Graphics victory over the weekend and I'm not about to embark on another epic journey back into the bowels of the language so soon. There are some laurels that need to be rested on first! :-)

- > P.S. I don't have any ideas about how to do this in
- > object graphics. About a fourth of my book is about
- > how to do it in direct graphics. Presumably some of
- > those techniques could be extended to object graphics.

What you lined out was about the only think I could think of -- rolling your own histogram drawing routine. There might come a day when I try such a thing, but today's not the day -- I need to get comfy with those laurels and get my energy back. :-)

-Mike