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Subject: Deleting files from IDL

Posted by [cabr69](#) on Thu, 18 May 1995 07:00:00 GMT

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Hello all,

I have a file selection widget which gives me an option to pick an old file, pick no file or create a new one. The name for the new file is entered in an editable text widget. The problem is that if i make a mistake with the name the file gets created immediately, and when i enter a new name i end up with two files. Ok i could create the file after i'm finished rather than straight away but for my application this is not practicable. I'm running under Unix and if i use

```
spawn,'rm filename'
```

it doesn't work since filename in the IDL code is a variable (e.g.state.file).What i would really like is an IDL command which removes a file but i don't know of any. I'm thinking of something like

```
IDL>remove_file,state.file
```

Does anyone know if such a thing exists?

Thanks in advance,

David

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