
Subject: Re: Yet another object graphics question
Posted by [Antonio Santiago](#) on Thu, 24 Feb 2005 17:31:25 GMT
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> And here is the cleanup statement...
>
> If (Self.LocalFont NE 0) AND (Obj_Valid(self.Font)) Then Obj_Destroy,
> self.Font

It is really necesary the "if" test about the object validity ?? :)

```
PRO My_Axis::Cleanup
OBJ_DESTROY, self.oFont
self->IDLgrAxis::Cleanup
END
```

Bye,
Antonio.
