Subject: Re: Case statement question Posted by Paul Van Delst[1] on Wed, 23 Feb 2005 16:32:43 GMT

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Michael Wallace wrote:
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>>
    case 1 of
                      do_this()
      (x eq 0):
>>
      (x ge 1 and x le 9): do_{that}(x)
>>
                       do something else()
      (x eq 10):
      (x eq 11):
                       do something more()
>>
      else: message, "Error!"
>>
    endcase
>
```

- > Sweet! That works. I would have never thought to switch the logic
- > around such that you're sending "true" into the case and looking for the
- > case that evaluates to "true." I guess every example I've seen has been
- > one where you send in the value you want to find, not the truth value
- > you want to find. Wow. Can you tell that I'm easily amused by
- > programming logic? Or maybe it's the caffeine talking. ;-)

I think it's the caffiene. :o)

Don't attribute any programming smarts to me - that example is straight out of the docs.

paulv

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