
Subject: Re: XML Question

Posted by [Robert Barnett](#) on Wed, 23 Feb 2005 00:29:56 GMT

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Well DOM is a specification which covers many, *many* different languages. Data typing has to be very generic and most structural information is expressed in OO jargon.

Sometimes the easiest way serialise something as a DOM is to actually inherit the DOM::Element class itself. Read and write everything to the DOM rather than storing stuff in your own OO fields. This option is not really available to you because you have already written your code.

If you want to learn DOM and XML quickly I'd actually recommend looking at tutorials in another language that is familiar to you. Something like perl, python, java or c++ might be ideal.

Occasionally, you might find that XML SAX is a bit easier to use.

David Fanning wrote:

> Folks,
>
> I think I am beginning to understand how people feel when
> they start to learn about objects for the first time.
> That is to say, the IDL documentation is just about
> impossible.
>
> I'm trying to get up to speed on XML files very quickly
> (that is, I needed this yesterday). I'm looking at the
> documentation and my anxiety is increasing exponentially.
> Does anyone have a fairly simple example of reading an
> XML file and doing something useful with the information?
>
> I would like, for example, to read a configuration file
> with parameters and their associated values. I would like
> to build a widget that would allow the user to change the
> values, and finally I would like to write the configuration
> file back to an XML file. Does anyone have anything remotely
> like that?
>
> I see to be floundering in IDLffDOM minutiae. :-(
>
> Cheers,
>
> David
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