Subject: Re: Compile or not compile?
Posted by JD Smith on Thu, 03 Mar 2005 17:25:05 GMT
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On Mon, 28 Feb 2005 16:38:44 +0000, Nuno Oliveira wrote:

- > There's something that sometimes in while it bores me a little bit. How do
- > I know if I need to compile a function/procedure or it will be able to
- > compile "on fly".

>

- > At the beginning I thought this was related to the paths idl "knew", but
- > this happens for two functions/routines in the same directory.

>

> Can someone tell when a function can be runned without be compile?

If it's on the path, has a file name which corresponds to the routine name, and is locatable by IDL, it does not need to be explicitly compiled. Explicit compiling *is* required for:

- Files which are not in the IDL path (to see what your path is currently, try print,transpose(strsplit(!PATH,':',/EXTRACT)) must be compiled explicitly. I think the current directory when you start IDL is on the PATH as well.
- 2. Files which have been added to IDL's path after it started. IDL scans its path at startup, and only files which exist at that time can be found automatically.
- 3. For functions or procedures which do not correspond to the filename, you must explicitly compile the files if you don't first invoke the function or procedure. This is not a good idea. You should really stick to names like function_name.pro and procedure_name.pro to avoid this situation, and put auxiliary helper routines in those files before the eponymous function or procedure.
- 4. Files which have been modified since IDL first compiled them must be re-compiled (only once: I've seen more than one person who compiles their routines twice "for good measure").
- 5. Files which have the same name as other files on the IDL path, but which show up later on the path (lower in the list reported in #1) must be explicitly compiled by full pathname. This is also not a good idea, if it can be avoided. See http://www.dfanning.com/tips/namefiles.html.

JD