
Subject: Re: Structures

Posted by [Michael Wallace](#) on Tue, 01 Mar 2005 22:38:25 GMT

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>> Do named structures

>> actually serve a useful purpose other letting you condense your syntax

>> when creating them?

>

>

> Well, you can count on them, as opposed to everything else

> in IDL. I would have thought **that** would be worth something

> to a C++ kind a guy. :-)

It would if it weren't so strict about array sizes. At least with other languages, the concern is about the **type** of variable, rather than the type and size of the variable.

> P.S. I've always found I learn more contemplating the vagrancies

> of my tennis game than I do the vagrancies of IDL. :-)

You're probably right. I need to spend more time thinking about snooker than IDL. ;-)

-Mike
