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Subject: Re: Structures

Posted by [David Fanning](#) on Tue, 01 Mar 2005 21:52:45 GMT

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Michael Wallace writes:

- > Do named structures
- > actually serve a useful purpose other letting you condense your syntax
- > when creating them?

Well, you can count on them, as opposed to everything else in IDL. I would have thought *that* would be worth something to a C++ kind a guy. :-)

Cheers,

David

P.S. I've always found I learn more contemplating the vagrancies of my tennis game than I do the vagrancies of IDL. :-)

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Coyote's Guide to IDL Programming: <http://www.dfanning.com/>

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