
Subject: Re: Error handing in embedded applications
Posted by [David Fanning](#) on Tue, 08 Mar 2005 18:47:44 GMT
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Craig Markwardt writes:

- > If your CATCH handler uses MESSAGE, perhaps that is confusing IDL?
- > Could you avoid using a MESSAGE command? Perhaps you can reset the
- > IDL !ERROR status code, or whatever it is these days, to zero?

I don't think I can avoid MESSAGE. It is the only way I know to throw an error. I have tried setting the !Error_State fields to "success" values, but to no avail. I think the problem is that the error occurs during a widget event, and I think the RSI routine that distributes events is catching the error there somehow. I would LOVE to see some documentation. :-)

Cheers,

David

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