Subject: Re: On Pointers and Culture
Posted by Benjamin Hornberger on Fri, 04 Mar 2005 15:46:58 GMT

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Michael Wallace wrote:
> teaching myself IDL pointers. Does IDL already have implementations of
> the common data structures such as stacks, queues and trees or will I
> need to compose my own?

Mark Hadfield's "motley" library has a stack and a queue (and maybe
more, but that's what I used so far). It's supposed to be hosted on
David's web site, but I can't find it now. The link on the tips page is
dead. David?

Benjamin