Subject: Re: Problem using palette with image texture map Posted by Karl Schultz on Wed, 23 Mar 2005 21:13:46 GMT View Forum Message <> Reply to Message

On Wed, 23 Mar 2005 12:10:26 -0800, jargoogle wrote:

- > Thanks for the tip. Turning on software rendering did the trick.
- > I've got an x-terminal on a new laptop, but perhaps the ati 9700 card
- > is subpar.

I think that ATI had some problems with their drivers towards the end of 2004. I know that I picked up a buggy driver about then (for a desktop). I reverted back to the "reference" drivers and took a slight performance hit. Then, I grabbed a driver update that came out soon after the buggy one and all was well.

I don't know if the 9700 mobile drivers are in the same boat, but it might be worth considering a driver update.

Karl