
Subject: Re: Problem using palette with image texture map

Posted by [jargoogle](#) on Wed, 23 Mar 2005 20:10:26 GMT

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Thanks for the tip. Turning on software rendering did the trick.
I've got an x-terminal on a new laptop, but perhaps the ati 9700 card
is subpar.

In the mean time, I discovered that the app runs fine for a
colleague on a sun box.

Cheers,
John.
