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Subject: Re: Weird Runtime Problem

Posted by [David Fanning](#) on Tue, 15 Mar 2005 05:13:51 GMT

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Robert Barnett writes:

- > At a guess I would say it was an underlying problem with the
- > communication between IDL and the OS. Since it is a GUI problem then I
- > would say that it is most likely a dead lock of some kind.

I thought at first an image file was not being found, resulting in some kind of hang-up. There is a networked directory involved, and so forth. But we systematically worked through all those possibilities and appeared to replicate the identical environment on both machines.

It is really as though the display has gone to some other machine! (Is this possible in Windows!?)

- > This is the part where you write into your contract
- > " We take no responsibility and provide no guarantee that the IDL VM will
- > run successfully on your installation. "

No kidding. The client is running IDL 6.0. I get the program to work in both 6.0 and 6.1, but I do just run it in the IDL 6.1 VM. Are there any known problems with the IDL 6.0 VM?

- > What's the CPU usage when IDL enters this bizarre state?

Don't know. I'm 3000 miles away and getting these kind of numbers seems, uh, hard. :-)

- > Are there any
- > error logs to the event log (in Windows control panel).

No errors of any sort. Nada. Zilch. It is as though the program were running, but just not where we can see it. Can Windows XP machines be running virtual desktops?

Cheers,

David

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Coyote's Guide to IDL Programming: <http://www.dfanning.com/>

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