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Subject: Re: Line-Mouse widget tool

Posted by [David Fanning](#) on Tue, 29 Mar 2005 23:29:27 GMT

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David Fanning writes:

```
> The Pixel_To_Value method looks something like this (stripped
> to the essentials):
>
> PRO myObject::Pixel_To_Value, x, y, INSIDE=inside
```

Well, of course, that would be a FUNCTION, not a procedure. :-)

Cheers,

David

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Coyote's Guide to IDL Programming: <http://www.dfanning.com/>

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