

---

Subject: Oceans

Posted by [Ken Mankoff](#) on Wed, 06 Apr 2005 16:10:38 GMT

[View Forum Message](#) <> [Reply to Message](#)

---

Hi Group,

I have just been handed a project to image modern and paleo-ocean bathymetry, 3D temperature, and 3D salinity. On a 2 deadline.

I can contour the bathymetry quite easily, and produce small-multiple images of the data in X,Y, and Z without a problem. That'll probably take a day. Now I have 2 weeks minus a day to do the rest.

I don't have a whole lot of 3D experience in IDL and am wondering if anyone can provide a suggestion or code base that could help with this project.

I know Rick Towler does some similar work, and I have a feeling the Thunderstorm Demo would be a good place to start too. If anyone has any other advice I'd love to hear it.

Thanks,

-k.

---