
Subject: Get IDLgrText size

Posted by [Antonio Santiago](#) on Tue, 12 Apr 2005 14:31:13 GMT

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Hi,

Is there a way to obtain the size of screen that use an IDLgrText object before it was drawn?

I'm creating an IDLgrText object and drawing on a window. Then I consult its XRANGE property to know the screen size it occupies. All is ok.

The problem is I need to know its screen size before draw it, and seems, it only be know before the object is drawn.

Thanks,
Antonio.
