On Fri, 8 Apr 2005, Rick Towler wrote:
> Ken Mankoff wrote:
>> On Wed, 6 Apr 2005, Rick Towler wrote:
>>
>> I have downloaded your demos, but I cannot run them. They crash
>> on line 374 in rhtgrcamera__define.pro on the PLANES=planes
>> keyword.
>>
>>   ; Calculate viewing frustum vertices.
>>   self.frustum = RHTgrCamera_ComputeFrustum(self.zclip, self.fov, $
>>   self.eye[2], PLANES=planes)
>>   self.frustPlanes = planes
>
> Did you recompile the .dlm and is it finding the .dlm?

Yeah the first thing I did was go to the dlm/rhtgrCamera and
dlm/rhtgrAABB directories and type "make". A .so and .o file were
produced in each dir. I put them somewhere common (../ a.k.a the
dlm/ directory). I pointed the env variable to it, and !DLM_PATH
looked correct inside IDL also.

  -k.