
Subject: Re: Get IDLgrText size
Posted by [Karl Schultz](#) on Wed, 13 Apr 2005 16:23:49 GMT
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On Tue, 12 Apr 2005 16:31:13 +0200, Antonio Santiago wrote:

> Hi,
>
> Is there a way to obtain the size of screen that use an IDLgrText object
> before it was drawn?

You might look into IDLgrWindow::GetTextDimensions
