
Subject: Re: structure access using strings for tag-names
Posted by [Thomas Pfaff](#) on Mon, 18 Apr 2005 08:31:10 GMT
[View Forum Message](#) <> [Reply to Message](#)

> I would prefer a fast built-in hash type, and I would prefer to be
> able to use that type, in place of a normal struct, as the underlying
> basis of objects. Then I could extend class structure members at
> runtime, and do all manner of things which are convenient with a hash
> but inconvenient with a fixed, predefined structure.
>
> Maybe it's just the Perl hacker in me.
>
> JD
>

The python hacker in me violently agreed on the first part (A fast builtin list-type would be the next thing on my wishlist :-)). However I haven't seen any programming language that allows dynamic addition of class members. Wouldn't that in parts violate the concepts of data encapsulation and information hiding, if you could add and remove class members at will? Then I would first like to have public class members.

Thomas
