
Subject: Re: how to draw three-dimension graph using IDL
Posted by [Paolo Grigis](#) on Tue, 19 Apr 2005 14:51:19 GMT
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for a surface, you could try:

```
x=4*pi*findgen(101)/100
y=4*pi*findgen(101)/100

xx=rebin(x,n_elements(x),n_elements(y))
yy=rebin(transpose(y),n_elements(x),n_elements(y))

shade_surf,sin(xx)*sin(yy),xx,yy
```

--Paolo

lixiaoyao wrote:

```
> hello all
> for example,how to draw z=sin(x)*sin(y)
> also,if you have a three column file,and how draw three dimension
> graph from the data.
> Thanks a lot
>
```
