Subject: Re: Basic Math: I _hope_ this is a stupid question Posted by MarioIncandenza on Wed, 27 Apr 2005 23:14:33 GMT View Forum Message <> Reply to Message

Thanks all. I had encountered this before, and gotten used to writing for i=0l,bignumber (which I do a lot less of since I started read comp.lang.idl-pvwave), but I never knew exactly where the threshold was, and always sort of assumed it was somewhere up there, certainly not 32768. I guess that's why integer math is fast.