
Subject: Plot Clipping Problems

Posted by [Sean Davis](#) on Thu, 28 Apr 2005 23:44:08 GMT

[View Forum Message](#) <> [Reply to Message](#)

Hello Folks,

I recently had a problem with clipping and the OPLOT command in IDL. The problem is basically this... Normally, IDL clips data to the current plotting window, for example

```
plot, findgen(20)
oplot, findgen(20)-5, findgen(20)
```

The above oplot command does not print any data outside of the plot window established by the first PLOT command. If one wants to show the data outside the plot window, one can use the command

```
oplot, findgen(20)-5, findgen(20), /noclip
```

to see the data outside the window. Now... My IDL 6.1 session normally handles this fine, but I had a freak occurrence just a minute ago where IDL defaulted to "NOCLIP" mode, and I couldn't figure out how to get it back to normal clipping (note: explicitly setting the /clip keyword did not work, and when I used this, IDL did not plot anything).

The freak occurrence seemed to be associated with a previous call to write_png using the keyword /true in the TVRD function, (ie write_png, filename, tvrd(/true)) but I am not able to reproduce the error. I have searched D. Fanning's site and this newsgroup and can't find any mention of similar problems... Anyone seen stuff like this before?!? In the meantime, I'll try to find a way to reproduce this problem.

On other notes, *as usual* I find the IDL documentation sorely lacking, and also in this case, DEAD WRONG!!! Here's a quote from the IDL documentation, talking about the CLIP Graphics Keyword:

"Coordinates are specified in data units unless an overriding coordinate unit specification keyword is present (i.e., NORMAL or DEVICE). If the clipping is provided in data or normalized units, the actual clipping rectangle is computed by converting those values to device units. The clipping itself always occurs in device space. "

This is plain wrong! !P.CLIP is defined *device* units, not *data* units, as they state.

On a personal note, I use exclusively IDL about 90% of my workday, and it is precisely because of things like this that I don't ever argue with people who talk trash about IDL.

Cheers,
Sean
