
Subject: Re: Possible Mac OS Bug with FIX.

Posted by [David Fanning](#) on Wed, 11 May 2005 18:31:23 GMT

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=?ISO-8859-2?Q?F=F6ldy_Lajos?= writes:

> my guess is that the two fix() calls do different things:
>
> - fix(tmp[15]) does convert a 1-byte integer to a 2-byte integer, using
> a conversion instruction in the CPU. The result is the same on all
> architectures.
>
> - fix(tmp, 15) does read memory from the address of tmp[15] as a 2-byte
> integer. No conversion instruction is used, only write (as type A) and
> read (as type B). It is the good old EQUIVALENCE statement from Fortran,
> and is architecture-dependent. Perhaps this should be mentioned in the
> IDL docs :-)

Well, as I say, I understand the problem (and can even appreciate it), but what I am after is consistency. So, how architecture-dependent *is* it? Does the same thing happen on Linux machines? I'm just trying to get a feel for when I should put the fix in. :-)

One of my sources points out that the procedure SWAP_ENDIAN_INPLACE is useful, with one of the SWAP_IF_**** keywords is used. I just want to know if I have to use it only on Macs, or on UNIX machines, or when!?

Is a Macintosh a big or little endian machine?

Cheers,

David

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Coyote's Guide to IDL Programming: <http://www.dfanning.com/>
