
Subject: Re: IDLWAVE 5.6 -- idlwave.org
Posted by [JD Smith](#) on Tue, 10 May 2005 17:43:25 GMT
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On Tue, 10 May 2005 11:12:15 +0200, Thomas Pfaff wrote:

> JD Smith schrieb:
>> IDLWAVE 5.6 -- <http://idlwave.org>
>>
>> This new IDLWAVE release features performance improvements and adds
>> several exciting new features. A new right-clickable "active"
>> breakpoint line is on by default, and allows you to perform common
>> operations on breakpoints (like disabling, adding a condition, etc.)
>> trivially with the mouse, and also pops up a tip describing the
>> breakpoint when the mouse hovers over the line. See the new screenshot:
>> <http://idlwave.org/screenshots/>.

> Being a Windows user really sucks from time to time
> Is there really no way to use this fine piece of art on non-linux boxes?

Options, in decreasing order of preference:

- 1) Put Linux on your box ;). As a bonus, in addition to getting IDLWAVE's most supported environment, you'll be able to allocate much more memory under Linux IDL than Windows IDL on the same system.
- 2) Buy a Mac. IDLWAVE works well under OSX, which has a capable BSD-derived Unix layer, and an X11-based Unix IDL. You'll still be able to use your Microsoft products too.
- 3) Beg RSI for a Windows command line IDL. IDLWAVE works fine under Windows with Emacs, it just has no IDL shell to communicate with.
- 4) Use IDLWAVE as your editor, and IDLDE to compile. I know a few people do this, but I'm not sure what the easiest work-flow is (anyone?).

JD
