
Subject: Re: Widget_Draw scrollebe but not scrollable ??

Posted by pulsifer@bigfoot.com on Tue, 17 May 2005 03:02:18 GMT

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I ran into a similar problem a couple of months ago.

You can get pretty close by making the initial window scrollable, but by making the draw size a little smaller (approximately 4 pels on Mac OS X) so that the scroll bars don't show up. Later when you make the draw area bigger, the scroll bars appear. I had to play with it a while to get it to work and it never worked perfectly, but got pretty close.

Antonio Santiago wrote:

>>

>> This is not really possible. But sometimes there are tricks:

>>

>> http://www.dfanning.com/widget_tips/draw_scroll.html

>>

>> Cheers,

>>

>> David

>>

>

> :(This technique don't resolve my problem because I can't destroy the

> original widget_draw.

> Well, in my application, this means the user has the responsability to

> create the apropiate widget_draw with or without scrollbars from the beginning.

>

> Thanks.

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> -----

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