
Subject: Re: IDLCanvas 0.1.0 released !!!

Posted by [Antonio Santiago](#) on Fri, 20 May 2005 15:35:44 GMT

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> Then, I get an error in TEST3:

>

> IDL> test2

> % Compiled module: TEST2.

> IDL> test3

> % Compiled module: TEST3.

> % Compiled module: NODEITEM__DEFINE.

> % CANVASGROUP::INIT: Incorrect number of arguments.

> % Execution halted at: TEST3 56 C:\RSI\David\test\idlcanvas

Sorry, the error was on the class "nodeitem", it has its definition structure on the top :(

Instead "test3" executes "@run_test3.g" it compiles first the "nodeitem__define" and then the "test3". This is, until now, the most interesting example.

Thanks a lot.

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