
Subject: Re: Input from 10 button Joy Stick
Posted by [Ken Mankoff](#) on Thu, 09 Jun 2005 12:35:45 GMT
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On Thu, 9 Jun 2005 raval.chintan@gmail.com wrote:
> Is it possible to take input from the joy stick in IDL? If Yes
> then how can we do this?

Yes it is. I think the best place to start is here:
<http://www.acoustics.washington.edu/~towler/directInputDLM.html>

And I'm sure Rick will have a better reply once he gets around to reading your message.

I think that code is Windows only. Are you using OS X or Linux? If yes then I think you want to find the /dev device that the joystick is using and use the IDL SOCKET command to read it. However, I'm not sure if this is possible, or if you would be able to decode the device outputs...

-k.

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<http://spacebit.dyndns.org/>
