
Subject: Re: backing store

Posted by [K. Bowman](#) on Tue, 28 Jun 2005 14:15:33 GMT

[View Forum Message](#) <> [Reply to Message](#)

In article <1119954111.811784.322640@f14g2000cwb.googlegroups.com>, "KK T" <mailbox_cw-tech@yahoo.com.sg> wrote:

> Good day,
>
> Does anyone know what is a backing store ?
> I had encountered a couple of prompt where I load a huge array (20000
> by 20000) of data to draw_widget and using TV command
>
> "unable to allocate memory for backing store. Window closing"
>
> Is there any way for to increase the size of backing store?
>
> Kok Kiang

Backing store is where the graphics device stores copies of windows (bitmaps).
Backing store makes it possible to cover and uncover windows quickly.

You are requesting about 400 MB of backing store.

You should start by looking at the RETAIN keyword to the DEVICE procedure or
look up backing store in the documentation index.

Ken Bowman
