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Subject: Re: ISurface issues

Posted by [K. Bowman](#) on Wed, 22 Jun 2005 14:39:23 GMT

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In article <pan.2005.06.21.21.04.05.250000@rsinc.com>, Karl Schultz <k\_\_\_\_schultz@rsinc.com> wrote:

- > For annotation text, you need to click in the view to locate the text
- > insert cursor before typing. Not sure if you did that. But it works for
- > me on 10.4 with IDL 6.1.

Thanks for all the help, Karl.

When I tried this earlier, I did get an "insert text" cursor in the graphic window, but typing produced no text. I just tried it again and it worked. I'll chalk that one up to the computer gods toying with me.

I added a text string programmatically using the tip on the IDL website, but it took me a while to realize that 0.5 is not the center of the window, as it is in direct graphics. Another IDL 'duh' moment. ;-)

- > The texture map problem was a bug that is now fixed in IDL 6.2. I think
- > that the only 6.1 workaround would be for you to pre-scale the texture to
- > dimensions that are both a power of 2.

Has a release date for 6.2 been announced?

- > I'm not certain about the green background problem; I didn't see it in IDL
- > 6.1 or IDL 6.2. The issue rings a bell, but I couldn't find anything in
- > our bug database. What happens if you look at the xprinter.eps file with
- > the PDF/PS viewer? It may be interesting to try another printer.
- >
- >> The graphic is also not scaled to the page. Is there some implicit dpi
- >> conversion going on?
- >
- > There is a print preview facility in iTools that you might take a look at.

Using the Print command produces an unscaled view (not fit to page) with a green background.

An EPS file created using Export appears correct. Any hints on how to export a image programmatically?

Thanks, Ken Bowman

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