
Subject: Re: iSurface lighting questions

Posted by [Rick Towler](#) on Wed, 22 Jun 2005 16:07:02 GMT

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Kenneth Bowman wrote:

- > Why does the default lighting for iSurface illuminate the *bottom* of the
- > surface?
- >
- > And if I want to add a light manually to illuminate the top, why do I have to
- > drag it to the *bottom* of the window?

Is your monitor upside down?

I admit I am not an iTools user but if I create a surface in iTools 2.0.1 the directional light is above the surface and the surface is illuminated from above (as you would expect if the light was above the surface).

Maybe that is why all of your text is upside down too?

Can you post an example?

-Rick
