
Subject: iSurface lighting questions

Posted by [K. Bowman](#) on Wed, 22 Jun 2005 14:40:56 GMT

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Why does the default lighting for iSurface illuminate the *bottom* of the surface?

And if I want to add a light manually to illuminate the top, why do I have to drag it to the *bottom* of the window?

Cheers, Ken Bowman
