Subject: Re: xmanager, /managed

Posted by Benjamin Hornberger on Fri, 08 Jul 2005 12:11:10 GMT

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David Fanning wrote:

> Benjamin Hornberger writes:

>

- >> I should mention that besides keeping track of colors in the GUI
- >> program, as David recommends in his book, I also try not to mess with
- >> the command line's color vectors and decomposition state. Even while
- >> the widget program is running, I want to be able to quickly tvscl
- >> another array from the command line with a nice b-w color table
- >> rather than the GUI's color table with some plot line colors loaded
- >> at the top. Unfortunately, the code becomes quite ugly. Maybe object
- >> graphics is the way to go, but I haven't had the time to learn that.

>

> Object graphics would certainly solve your problem (as

- > well as putting your marriage at risk with the months you
- > will spend learning it), but it seems like overkill to me.

Well, there's no marriage to put at risk yet, but wanting to graduate in a reasonable time ... After all, you don't get a PhD for beautiful code (at least not in my field).

- > I think your main problem is all those damn TV commands.
- > That is what is causing you so much pain. You have to live
- > in an 8-bit environment in a 24-bit world. I would set that
- > DECOMPOSED keyword permanently to 1 and get a sensible
- > replacement for TV (TVIMAGE, TVSCALE, IMGDISP, PLOTIMAGE). I've
- > lived for nearly two years now neither knowing or caring much
- > about my color decomposition state. (Except for filled
- contour plots, of course. Sigh...) >

- > My advice is to write your programs so they are totally
- > indifferent to the DECOMPOSED keyword. Life is *much*
- > simpler that way. :-)

There's two things:

- 1. The widget program has to use indexed color mode (decomposed=0) because I want to be able to use those pretty predefined color tables. Or are you telling me one can do that with decomposed color as well? Also, I am using the same code for screen and PS output ...
- 2. In my programs, I am trying to handle colors properly and use tvimage. However, when using the command line, things have to be guick.

And "tvscl, array" can be typed much faster than "tvimage, bytscl(array), /tv". Yes, I could write a wrapper, but even that doesn't help if I am in decomposed=0 mode and some program loaded extra colors somewhere in the color table. Maybe decomposed=1 is the way to go on the command line -- usually, I don't need fancy color tables in that case.

Benjamin