
Subject: CW_DEFROI (some help for dumb person doing first widget prog...)

Posted by [Peter Clinch](#) on Fri, 15 Jul 2005 16:05:08 GMT

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I realise the ultimate solution is get a book and learn to do it properly, but for now I crave a little indulgence to help me get something up and running ASAP by the good ol' "cut and paste examples method"...

I've used the GUI builder to set up a basic Draw widget and menu setup.

The program reads in the .bmp files it's required to get, after which I need an ROI to be drawn in the image. CW_DEFROI looks like the badger, and I add /BUTTON and /MOTION keywords to the Widget_Draw call in the original .pro file

Next up, in my event handler for the menu option that will activate the ROI selection, I start with

```
wDraw=widget_info(event.top, find_by_uname="Draw")
```

```
CentreROI=CW_DEFROI(wDraw)
```

that creates the relevant ROI widget, and the cursor position is updated when the mouse is over the image, but it doesn't appear to draw anything on the image. Can anyone one tell me exactly how I'm being Dumb here?

Thanks, Pete.

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