Subject: TV, channel and postscript file Posted by ismxray@yahoo.com on Wed, 13 Jul 2005 18:07:40 GMT View Forum Message <> Reply to Message

I have three 2-D images chan01,chan02 and chan03. For some reason, I can get a pretty picture if I do like this IDL> tv,chan01 & tv,chan02,chan=2 & tv,chan03,chan=3 But if I just use "tv, reform([[chan01],[chan02],]chan03]],3000,3000,3),true=3", the image in chan01 is barely to be seen. The only thing bother me is that it seems to me that the postscript (even z-buffer?) doesn't allow channel. And I don't want to first draw on direct graphic window, then read out the image and write to a ps file, which will reduce the resolution. Is there other wasy to work around? Thanks!