
Subject: Re: CW_DEFROI (some help for dumb person doing first widget prog...)
Posted by [David Fanning](#) on Mon, 18 Jul 2005 19:34:11 GMT
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Peter Clinch writes:

> Oh, hang on... if I do that it crashes on the cw_defroi call
>
> The crashpoint cursor is in the cw_defroi.pro file, at the line
>
> WIDGET_CONTROL, draw, GET_VALUE=win
>
> result is I'm even more confused than I was before... :-(

Well, I completely confused you. Sorry. I don't know why I even answered the question. I've never once used CW_DEFROI, so I should know I don't have a clue how it works. :-(

I'm going back into my hole now. :-)

Cheers,

David

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