Subject: Re: CW\_DEFROI (some help for dumb person doing first widget prog...) Posted by David Fanning on Mon, 18 Jul 2005 19:34:11 GMT

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## Peter Clinch writes:

- > Oh, hang on... if I do that it crashes on the cw\_defroi call
- >
- The crashpoint cursor is in the cw\_defroi.pro file, at the line
- > WIDGET\_CONTROL, draw, GET\_VALUE=win
- > result is I'm even more confused than I was before... :-(

Well, I completely confused you. Sorry. I don't know why I even answered the question. I've never once used CW\_DEFROI, so I should know I don't have a clue how it works. :-(

I'm going back into my hole now. :-)

Cheers,

David

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Coyote's Guide to IDL Programming: http://www.dfanning.com/